

Day 1 • Travel & resort check-in

MORNING

Where / map	Travel time
Open – close	Cost
Priority	

AFTERNOON

Where / map	Travel time
Open – close	Cost
Priority	

EVENING

Where / map	Travel time
Open – close	Cost
Priority	

BUFFER / HOTEL BREAK

Park hours · early
entry / rope-drop
target

Dining reservations
(time · conf #)

Lightning Lane
picks · return
windows

Must-do tier (green / orange / blue)

NOTES

Day 2 • Magic Kingdom

MORNING

Where / map	Travel time
Open – close	Cost
Priority	

AFTERNOON

Where / map	Travel time
Open – close	Cost
Priority	

EVENING

Where / map	Travel time
Open – close	Cost
Priority	

BUFFER / HOTEL BREAK

NOTES

Day 3 • EPCOT

MORNING

Where / map	Travel time
Open – close	Cost
Priority	

AFTERNOON

Where / map	Travel time
Open – close	Cost
Priority	

EVENING

Where / map	Travel time
Open – close	Cost
Priority	

BUFFER / HOTEL BREAK

Park hours · early entry / rope-drop target	
Dining reservations (time · conf #)	
Lightning Lane picks · return windows	
Must-do tier (green / orange / blue)	

NOTES

Day 4 • Hollywood Studios

MORNING

Where / map	Travel time
Open – close	Cost
Priority	

AFTERNOON

Where / map	Travel time
Open – close	Cost
Priority	

EVENING

Where / map	Travel time
Open – close	Cost
Priority	

BUFFER / HOTEL BREAK

Park hours · early
entry / rope-drop
target

Dining reservations
(time · conf #)

Lightning Lane
picks · return
windows

Must-do tier (green / orange / blue)

NOTES

Day 5 • Animal Kingdom

Where / map	Travel time
Open – close	Cost
Priority	

Where / map	Travel time
Open – close	Cost
Priority	

Where / map	Travel time
Open – close	Cost
Priority	

Day 6 • Rest / water park day

MORNING

Where / map	Travel time
Open – close	Cost
Priority	

AFTERNOON

Where / map	Travel time
Open – close	Cost
Priority	

EVENING

Where / map	Travel time
Open – close	Cost
Priority	

BUFFER / HOTEL BREAK

Park hours · early
entry / rope-drop
target

Dining reservations
(time · conf #)

Lightning Lane
picks · return
windows

Must-do tier (green / orange / blue) _____

NOTES

Day 7 • Departure

MORNING

Where / map	Travel time
Open – close	Cost
Priority	

AFTERNOON

Where / map	Travel time
Open – close	Cost
Priority	

EVENING

Where / map	Travel time
Open – close	Cost
Priority	

BUFFER / HOTEL BREAK

Park hours · early
entry / rope-drop
target

Dining reservations
(time · conf #)

Lightning Lane
picks · return
windows

Must-do tier (green / orange / blue) _____

NOTES